



# CAROLINE OUELLETTE GIRLS HOCKEY CELEBRATION



## SPECIFIC RULES U9

The Caroline Ouellette Girls Hockey Celebration is governed by the rules of Hockey Canada, Hockey Quebec and its own regulations. The operating procedures for the Caroline Ouellette Celebration were developed in partnership with the Hockey Quebec governance department.

### TEAM REGISTRATION

Before your first game, your team has to present themselves to the Caroline Ouellette Girls Hockey Celebration registrar the following documents:

- Game sheet of the team's last 5 games
- Team registration form (T112) & Official team roster must be sent to the Girls Hockey Celebration organization before December 10 at [celebrationhockey@gmail.com](mailto:celebrationhockey@gmail.com)
- **Note:** Teams formed from individual registrations for the Celebration are not required to abide by these rules. These players must present themselves to the registrar before every game they play.

### VISITING & HOME TEAMS

- Each team was assigned One Home Game and One Away Game. The 3rd game has been assigned randomly by the Girls Hockey Celebration.
- Color of the jersey: The home team will wear the dark colored jersey and the visiting team the light colored jersey.
- **Exception: When playing against the Mini-Canadienne and Mini-Stars or teams named to honor an Olympian(U13-AAA), you will have to wear a different color jersey than that team. These teams only have 1 game jersey.**

### U9 TOURNAMENT FORMAT

- Three Divisions: CCM, BFL CANADA and Tim Hortons
- Three games guaranteed.
- An on-ice skill development session with our coaches.
- Semi-Finals for the best four teams of each division.
- One final for each Division: Division CCM - BFL Canada - Tim Hortons

### GENERAL RANKING & POINTS SYSTEM

Win	3 points
Tie Game	1 point
Loss	0 point

## **GAME PROTOCOL AND SPECIFIC GAME RULES**

- All games are played in a 4 on 4 playing format and are half-ice.
- The game protocol will be as follow:
  - Warmup: 2 minutes
  - 1<sup>st</sup> period: 21 minutes
  - Pause for the team to switch side: 1 minute
  - 2<sup>nd</sup> period: 21 minutes
- Time on ice is 90 seconds. A buzzer will announce players' substitutions.
- Time will be played in a continuous fashion throughout both 21 minute periods.
- At the sound of the buzzer, players must immediately leave the puck and leave the ice. The referee gets the puck and positions herself at the closest faceoff point.
  - Each player designated to remain on the ice for the next shift must still go back to their team bench before returning to play.
- Play will resume with a quick faceoff.
- As soon as one player of each time arrives, the referee will put the puck in play at the closest faceoff point.
- Other players join the play as soon as they arrive off the bench.

## **CHANGE OF POSSESSION**

When a goaltender freezes the puck, the referee will whistle to indicate to the offensive team to retreat, then the defensive team takes possession of the puck to transition into offense.

When the puck goes out of play, the team in fault retreat, and the referee gives the puck to the other team to activate the play.

After a goal, the referee will whistle to indicate to the scoring team to retreat, and the defensive team regain possession of the puck.

## **GOALS DIFFERENTIAL**

- Goal differential of nine (9) goals
  - The scorekeepers will no longer display the scoring on the scoreboard where there is a goal differential of more than 9 goals.
  - The winning team will get at the most a +10 in in goal differential following the end of the game.

## **SPECIFIC RULES CONCERNING PENALTIES**

Minor penalties are called by the referee who will raise the arm to indicate that a penalty will be called. The referee will whistle when the team who committed the infraction takes possession of the puck.

Each penalty results in a penalty shot under player backpressure.

- The player on which the penalty was taken will take the penalty shot, starting at the center ice.
- All other players must position themselves 3 meters behind the shooter.
- All players leave on the referee's order.

If a goal is scored or the goaltender freezes the puck, the rule of possession change applies. If not, the play is immediately live.

If the penalty is called at the end of the 90 seconds shift, the penalty shot will be taken without pressure while the other players complete the change.

The play resumes automatically after the shot, without a quick faceoff, with the players who have completed their change. The shooter goes immediately to the bench, without touching the puck or taking his return. Players starting their presence can't interfere with the shooter and can recover the puck only when a first shot has been completed.

There will be no numerical disadvantage and the player committing the infraction will not serve two minutes in the penalty box.

If an infraction that would usually require a player to be ejected from the game is committed (extreme misconduct, match or gross misconduct penalty), the player in fault will be removed from the rest of the game. The referee will fill out a game report about the incident.

### **SHOOTOUT SEMI-FINAL & FINAL**

If there is still a tie between two (2) teams in the semi-finals or the final game, the coach will send a player to try to beat the opponent's goaltender, there is no need to inform the referees of the order of the three players.

In the eventuality of a persisted tie in the first (1<sup>st</sup>) round, the coach will designate one player at a time to participate in the shootout. Every player, except the goaltender, has to participate in the shootout before a player attempts for a second time.

A player that takes a penalty at the end of the second period is admissible to participate in the shootout.

The shootout will take the following format:

- The home team has the choice to decide if they want to start or not the shootout.
- After the choice is made, the designated team sends their first player to attempt the shoutout on the opponent goaltender.
- After, the first player of the other team will do the same and repeat until three players from each team have gone to the end of the first round.
- The choice of the coach does not represent the order in which the players have to go in the shootout.
- The rules of shoutouts apply.
- The shots will be done one after the other and no simultaneous shooting on each of the two (2) goaltenders is accepted.
- The team with the highest number of goals scored in this completed round will wins the game.
- When a second or third round is necessary to break the tie, the order of the players will be left to the coach's discretion and does not have to respect the order of the first round. Then, at each turn, all players who finish the game will have to participate in the shootout before a player goes for a second time. The game will end when the tie is broken, after a player from each team has taken a shot on net.

## **TIE-BREAKER (ref.: article 9.8 – Hockey Quebec administrative rules)**

### **9.8 Tie-Breaker**

It is important to know that for each tiebreaker, the objective is to identify the best team(s).

Every criterion has for objective to eliminate one or many teams until the goal is reached, which is to determine the best team(s).

If there is a tie in the ranking between two or more team, all these team are subject to the following points:

For each criterion, only the teams tied are kept until only one criterion determines the first team.

When the first team has been identified or eliminated, a second (2e) tiebreaker must be restarted with the tied teams from the first criterion to determine the 2e team if necessary and so on.

- A. The highest number of points.
- B. The highest number of victories.
- C. The best differential: total goals for, minus total goals against, for all the games.

Note 1: In the case where a team that does not show up for a game, all the games played against them by other teams will not be considered

- D. The team that scored the fastest goal in all the games they played.

**Note:** If a team is not present for a game, the number of points for and against for the games played against them by the other teams will not be considered in the calculations.

- E. By random draw.

## **OFFICIALS**

The Girls Hockey Celebration is committed to the development of hockey officials and the Celebration serves as a development and coaching event for our young official in Quebec.

It should be noted that during some games, it could have a mentor or a shadow on the ice to supervise the officials. They could intervene if necessary, otherwise, they will be present only for the supervision of the officials.



Be patient and respectful.

Please share this information with your coaches, players and parents.

**HAPPY CELEBRATION!**